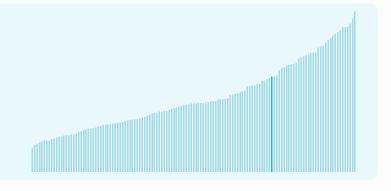


### Lithuania ranking in the Global Innovation Index 2024

## Lithuania ranks 35th among the 133 economies featured in the GII 2024.

The Global Innovation Index (GII) ranks world economies according to their innovation capabilities. Consisting of roughly 80 indicators, grouped into innovation inputs and outputs, the GII aims to capture the multi-dimensional facets of innovation.



Lithuania ranks 33rd among the 51 high-income group economies.



Lithuania ranks 22nd among the 39 economies in Europe.



#### > Lithuania GII Ranking (2020-2024)

The table shows the rankings of Lithuania over the past four years. Data availability and changes to the GII model framework influence year-on-year comparisons of the GII rankings. The statistical confidence interval for the ranking of Lithuania in the GII 2024 is between ranks 34 and 39.

Year	GII Position	Innovation Inputs	Innovation Outputs
2020	40th	36th	42nd
2021	39th	35th	43rd
2022	39th	34th	47th
2023	34th	32nd	37th
2024	35th	30th	42nd

Lithuania performs worse in innovation outputs than innovation inputs in 2024.

This year Lithuania ranks 30th in innovation inputs. This position is higher than last year.

Lithuania ranks 42nd in innovation outputs. This position is lower than last year.

Lithuania has no clusters in the top 100 S&T clusters of the Global Innovation Index.



### > Global Innovation Tracker

The Global Innovation Tracker 2024 shows what is the current state of innovation in Lithuania, how rapidly is technology being embraced and what are the resulting societal impacts.



For Lithuania, 8 indicators have improved in the short-term and 4 indicators have worsened.

#### Science and innovation investment

Scientific publications	R&D investments	Venture	Venture capital		
		Deal numbers	Deal values		
▼ -5.5%	<b>▼ -4.9%</b> 2021 - 2022	<b>▲ 40%</b>	<b>▲ 26.8%</b>	▲ 13.2%	
2022 - 2023		2022 - 2023	2022 - 2023	2022 - 2023	
<b>▲ 5.5%</b>	<b>▲ 4.7%</b>	▲ <b>10.8%</b>	<b>▲ 38.8%</b>	<b>▲ 0.7%</b>	
2013 - 2023	2012 - 2022	2013 - 2023	2013 - 2023	2013 - 2023	

#### Technology adoption

Safe sanitation	Conne	ectivity	Robots	Electric vehicles
	Fixed broadband	5G		
▲ <b>0.5%</b> 2021 - 2022	<b>▲ 2.2%</b> 2021 - 2022	<b>▲ 185%</b> 2021 - 2022	<b>▲ 32.2%</b> 2021 - 2022	n/a
▲ <b>1%</b> 2012 - 2022	▲ <b>1.6%</b> 2012 - 2022		▲ <b>40.2%</b> 2012 - 2022	n/a
<b>95.3</b> per 100 inhabitants in 2022	<b>29.4</b> per 100 inhabitants in 2022	<b>90.9</b> per 100 inhabitants in 2022		n/a

#### Socioeconomic impact

Labor productivity	Life expectancy	Temperature change
<b>▼ -2.8%</b> 2022 - 2023	<b>▲ 2.4%</b> 2021 - 2022	▲ 2.5°C 2023
<b>▲ 1.7%</b> 2013 - 2023	▲ 0.3% 2012 - 2022	n/a
<b>93,714</b> USD in 2023	<b>75.8</b> years in 2022	

Notes: Not all indicators of the Global Innovation Tracker are used to calculate the Global Innovation Index. Long-term annual growth refers to the compound annual growth rate (CAGR) over the indicated period. For each variable, a one-year growth rate is set for the short run, and ten-year CAGR is set for the long run; time windows might differ when gaps exist in data availability. The end period corresponds to the most recent available observation, which may differ among countries. Temperature change is an exception: it indicates the change in degrees Celsius with respect to the average temperature in the country from 1951–1980. Figures are rounded.

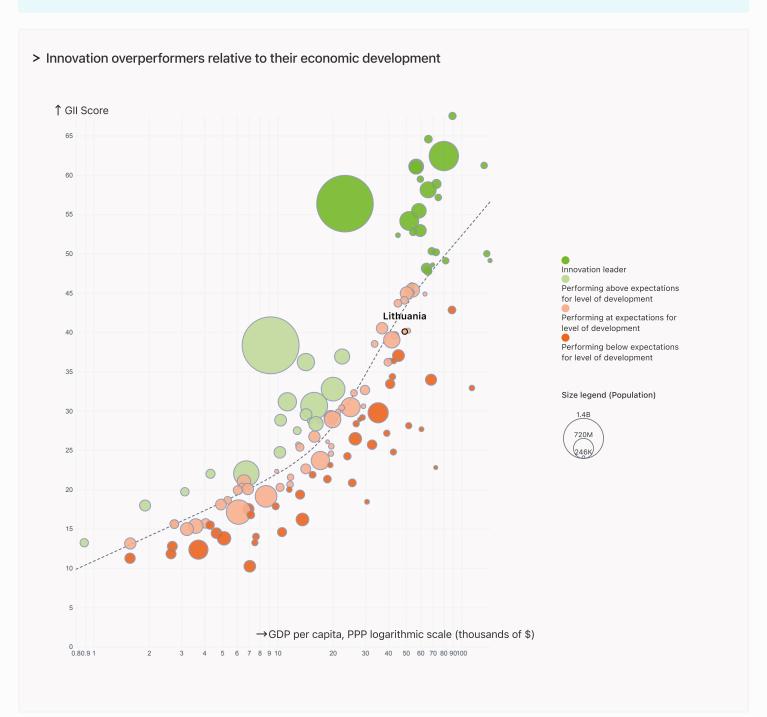


### Expected vs. observed innovation performance

The bubble chart below shows the relationship between income levels (GDP per capita) and innovation performance (GII score). The trend line gives an indication of the expected innovation performance according to income level. Economies appearing above the trend line are performing better than expected and those below are performing below expectations.



Relative to GDP, Lithuania's performance is at expectations for its level of development.



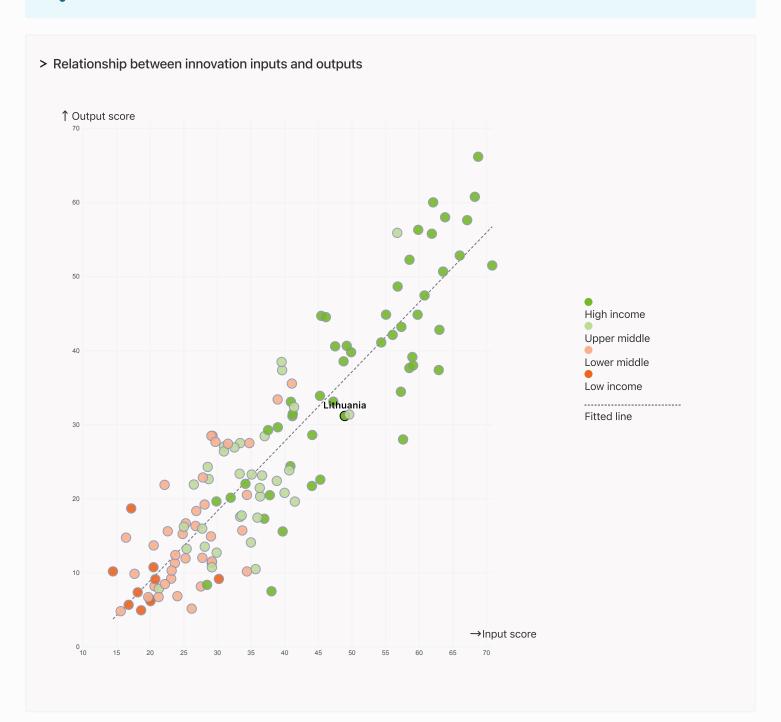


# Effectively translating innovation investments into innovation outputs

The chart below shows the relationship between innovation inputs and innovation outputs. Economies above the line are effectively translating costly innovation investments into more and higher-quality outputs.



Lithuania produces less innovation outputs relative to its level of innovation investments.





## Overview of Lithuania's rankings in the seven areas of the GII in 2024

The chart shows the ranking for each of the seven areas that the GII comprises. The strongest areas for Lithuania are those that rank above the GII (shown in blue) and the weakest are those that rank below.



### Highest rankings



Lithuania ranks highest in Institutions (22nd), Market sophistication (28th) and Knowledge and technology outputs (29th).

#### Lowest rankings



Lithuania ranks lowest in Creative outputs (55th), Human capital and research (44th) and Infrastructure, Business sophistication (38th).

The full WIPO Intellectual Property

Statistics profile for Lithuania can be found on this link.



## Benchmark of Lithuania against other economy groupings for each of the seven areas of the GII Index

The charts shows the relative position of Lithuania (blue bar) against other economy groupings (grey bars), for each of the seven areas of the GII Index.



#### High-Income economies

Lithuania performs above the high-income group average in Institutions, Market sophistication.



#### Europe

Lithuania performs above the regional average in Institutions, Market sophistication.

Institutions Human capital and research Infrastructure Top 10 | Score: 80.81 Top 10 | Score: 61.30 Top 10 | Score: 58.57 Lithuania | Score: 71.92 High income | Score: 46.99 High income | Score: 51.96 High income | Score: 67.41 Europe | Score: 44.92 Europe | Score: 51.74 Europe | Score: 59.14 Lithuania | Score: 39.17 Lithuania | Score: 50.43 Market sophistication Business sophistication Knowledge and technology outputs Top 10 | Score: 62.12 Top 10 | Score: 63.64 Top 10 | Score: 57.29 High income | Score: 44.71 Lithuania | Score: 47.08 Europe | Score: 36.30 High income | Score: 44.90 Europe | Score: 42.68 High income | Score: 35.79 Europe | Score: 42.79 Lithuania | Score: 36.38 Lithuania | Score: 32.73 Creative outputs

Top 10 | Score: 56.54

High income | Score: 39.44

Europe | Score: 39.15

Lithuania | Score: 29.51



### Innovation strengths and weaknesses in Lithuania

The table below gives an overview of the indicator strengths and weaknesses of Lithuania in the GII 2024.



Lithuania's main innovation strengths are Females employed w/advanced degrees, % (rank 1), Unicorn valuation, % GDP (rank 1) and ICT use\* (rank 4).

#### Strengths Weaknesses

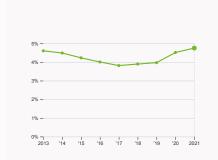
Rank	Code	Indicator name	Rank	Code	Indicator name
1	5.1.5	Females employed w/advanced degrees, %	104	6.2.3	Software spending, % GDP
1	6.2.2	Unicorn valuation, % GDP	97	5.2.1	Public Research-Industry co-publications, %
4	3.1.2	ICT use*	91	3.2.1	Electricity output, GWh/mn pop.
8	7.3.3	Mobile app creation/bn PPP\$ GDP	89	6.3.1	Intellectual property receipts, % total trade
8	1.3.2	Entrepreneurship policies and culture <sup>†</sup>	86	4.1.2	Domestic credit to private sector, % GDP
9	3.3.3	ISO 14001 environment/bn PPP\$ GDP	85	3.3.2	Low-carbon energy use, %
10	4.1.1	Finance for startups and scaleups <sup>†</sup>	84	5.3.2	High-tech imports, % total trade
16	4.2.4	VC received, value, % GDP	75	7.1.3	Global brand value, top 5,000, % GDP
17	2.1.5	Pupil-teacher ratio, secondary	71	7.1.1	Intangible asset intensity, top 15, %
19	5.1.1	Knowledge-intensive employment, %	41	2.3.3	Global corporate R&D investors, top 3, mn USD



### Lithuania's innovation system

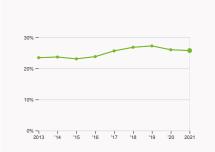
As far as practicable, the plots below present unscaled indicator data.

#### > Innovation inputs in Lithuania



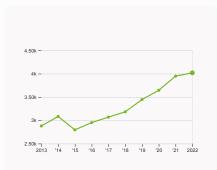
#### 2.1.1 Expenditure on education

was equal to 4.75 % GDP in 2021, up by 0.24 percentage points from the year prior – and equivalent to an indicator rank of 47.



### 2.2.2 Graduates in science and engineering

was equal to 25.77 % of total graduates in 2021, down by 0.26 percentage points from the year prior – and equivalent to an indicator rank of 30



#### 2.3.1 Researchers

was equal to 4019.39 FTE per million population in 2022, up by 1.82% from the year prior – and equivalent to an indicator rank of 28.



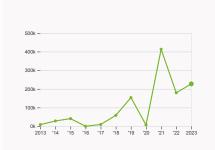
#### 2.3.2 Gross expenditure on R&D

was equal to 1.02 % GDP in 2022, down by 0.08 percentage points from the year prior – and equivalent to an indicator rank of 37.



#### 2.3.4 QS university ranking

was equal to an average score of 17.43 for the top three universities in 2023, down by 12.98% from the year prior – and equivalent to an indicator rank of 53.

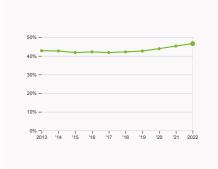


#### 4.2.4 VC received, value

was equal to 227.37 thousand USD in 2023, up by 26.77% from the year prior – and equivalent to an indicator rank of 16.



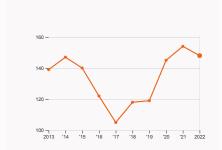




5.1.1 Knowledge-intensive employment was equal to 46.6 % in 2022, up by 1.29 percentage points from the year prior – and equivalent to an indicator rank of 19.

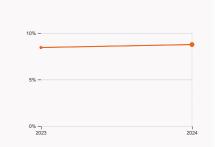


#### > Innovation outputs in Lithuania



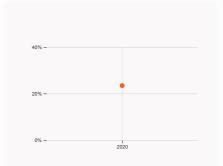
#### 6.1.1 Patents by origin

was equal to 148 patents in 2022, down by 3.9% from the year prior – and equivalent to an indicator rank of 56.



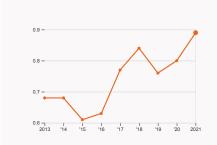
#### 6.2.2 Unicorn valuation

was equal to 8.76 % GDP in 2024, up by 0.32 percentage points from the year prior – and equivalent to an indicator rank of 1.



#### 6.2.4 High-tech manufacturing

was equal to 23.43 % of total manufacturing output in 2020 – and equivalent to an indicator rank of 51.



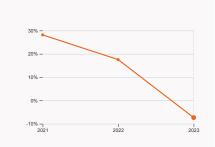
#### 6.3.2 Production and export complexity

was equal to a score of 0.89 in 2021, up by 11.25% from the year prior – and equivalent to an indicator rank of 30.



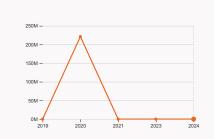
#### 6.3.3 High-tech exports

was equal to 4.41 billion USD in 2022, down by 3.5% from the year prior – and equivalent to an indicator rank of 30.



#### 7.1.1 Intangible asset intensity

was equal to -7.33 % for the top 15 companies in 2023, down by 24.87 percentage points from the year prior – and equivalent to an indicator rank of 71.



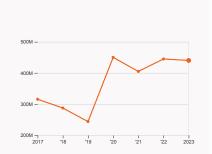
#### 7.1.3 Global brand value

was equal to 0 million USD for the brands in the top 5,000 in 2024 with no change from the year prior – and equivalent to an indicator rank of 75.



#### 7.2.2 National feature films

was equal to 7 films in 2022, down by 46.15% from the year prior – and equivalent to an indicator rank of 39.



#### 7.3.3 Mobile app creation

was equal to 440.21 million global downloads of mobile apps in 2023, down by 1.05% from the year prior – and equivalent to an indicator rank of 8.



### Lithuania's innovation top performers

#### 2.3.4 QS university ranking of Lithuania's top universities

Rank	University	Score
473	VILNIUS UNIVERSITY	24.40
801-850	VILNIUS GEDIMINAS TECHNICAL UNIVERSITY	14.20
801-850	KAUNAS UNIVERSITY OF TECHNOLOGY	13.70

Source: QS Quacquarelli Symonds Ltd (https://www.topuniversities.com/university-rankings/world-university-rankings/2023).

Note: QS Quacquarelli Symonds Ltd annually assesses over 1,200 universities across the globe and scores them between [0,100]. Ranks can represent a single value "x", a tie "x=" or a range "x-y".

#### 6.2.2 Top Unicorn Companies in Lithuania

Rank	Unicorn Company	Industry	City	Valuation, bn USD
1	VINTED	Consumer & Retail	Vilnius	5
2	NORD SECURITY	Enterprise Tech	Vilnius	3

Source: CBInsights, Tracker - The Complete List of Unicorn Companies: https://www.cbinsights.com/research-unicorn-companies

#### 7.1.1 Top 15 intangible-asset intensive companies in Lithuania

Rank	Firm	Intensity, %
1	BALTIC CLASSIFIEDS GROUP PLC	102.69
2	AB PIENO ZVAIGZDES	40.59
3	GRIGEO AB	14.72

Source: Brand Finance (https://brandirectory.com/reports/gift-2022). Note: Brand Finance only provides within economy ranks.

GII 2024 rank

35

## Lithuania

Output rank 42	Input rank 30	Income High	Region EUR Score / Value	?	k	Population (mn) 2.9	GDP, PPP\$ (bn) 137.3	GDP per cap 49,244 Score / Value	1.7	
◆ Institutions					×	A Dusiness conhictionti				
★ Institutions			71.9	22		Business sophisticati	on	36.4	38	
1.1 Institutional enviro	onment		75.6	25		5.1 Knowledge workers		52.4	31	
1.1.1 Operational stabili	ity for businesses*		81.3	18		5.1.1 Knowledge-intensive er	mployment, %	46.6	19	•+
1.1.2 Government effec	ctiveness*		70			5.1.2 Firms offering formal tr		<b>Q</b> 27.5		
1.2 Regulatory enviro			75.1			5.1.3 GERD performed by bu			39	
1.2.1 Regulatory quality	/*		76			5.1.4 GERD financed by busi	•	36.1		
1.2.2 Rule of law*			74.2			5.1.5 Females employed w/a	dvanced degrees, %	30.5	1	••
1.3 Business environn				26		5.2 Innovation linkages		29.4		
1.3.1 Policy stability for	-		53.2			5.2.1 Public Research-Indust			97	0 <
1.3.2 Entrepreneurship	policies and culture <sup>†</sup>		76.8		• •	5.2.2 University-industry R&		68.8		
🙎 Human capital a	and research		39.2	44		5.2.3 State of cluster develo		52.1		
2.1 Education			59.1	41		5.2.4 Joint venture/strategic		0.02		
2.1.1 Expenditure on ed	ducation, % GDP		<b>Q</b> 4.8			5.2.5 Patent families/bn PPP		0.4		
	ling/pupil, secondary, % GDP/cap		18.8			5.3 Knowledge absorption		27.4	63	
2.1.3 School life expect			<b>©</b> 16.4			5.3.1 Intellectual property pa			73 84	0
2.1.4 PISA scales in rea	ading, maths and science		477.1	30		5.3.2 High-tech imports, % t 5.3.3 ICT services imports, 9				0
2.1.5 Pupil-teacher rati	io, secondary		<b>8</b> .3	17	• •	5.3.4 FDI net inflows, % GDF			63 29	
2.2 Tertiary education			39.7	41		5.3.5 Research talent, % in b		31.5		
2.2.1 Tertiary enrolmen	it, % gross		<b>9</b> 71.9	37		•				
2.2.2 Graduates in scie	ence and engineering, %		25.8	39		✓ Knowledge and techr	nology outputs	32.7	29	
2.2.3 Tertiary inbound	mobility, %		<b>©</b> 7.3	38		6.1 Knowledge creation		21.1	53	
2.3 Research and dev	relopment (R&D)		18.7	46		6.1.1 Patents by origin/bn PP	P\$ GDP	1.1	56	
2.3.1 Researchers, FTE	/mn pop.		4,019.4	28		6.1.2 PCT patents by origin/b	on PPP\$ GDP	0.3	39	
2.3.2 Gross expenditur	e on R&D, % GDP		1	37		6.1.3 Utility models by origin	/bn PPP\$ GDP	-	-	
2.3.3 Global corporate	R&D investors, top 3, mn USD		0	41	0 ♦	6.1.4 Scientific and technica	l articles/bn PPP\$ GDP	22.1	31	
2.3.4 QS university ran	king, top 3*		17.6	53		6.1.5 Citable documents H-ii	ndex	13.3	63	
<b>⇔</b> Infrastructure			50.4	38		6.2 Knowledge impact		47	18	• •
						6.2.1 Labor productivity grov	wth, %	1.3	46	
	ommunication technologies (ICT	īs)	81.3			6.2.2 Unicorn valuation, % G	DP	8.8	1	• •
3.1.1 ICT access*			96.4			6.2.3 Software spending, %	GDP	0.06	104	00
3.1.2 ICT use*			93.7	4	• •	6.2.4 High-tech manufacturi	ing, %	<b>©</b> 23.4	51	
3.1.3 Government's onl	line service*		81.7			6.3 Knowledge diffusion		30.2	40	
3.1.4 E-participation*	-4		53.5			6.3.1 Intellectual property re	ceipts, % total trade	0.02	89	0
3.2 General infrastruc			31.5 1,493.6		0 0	6.3.2 Production and export	complexity	65.5	30	
3.2.1 Electricity output,			1,493.6		0 0	6.3.3 High-tech exports, % t	total trade	7.1	30	
3.2.2 Logistics perform 3.2.3 Gross capital forr			23.6			6.3.4 ICT services exports, 9		3	42	
3.3 Ecological sustair			38.4			6.3.5 ISO 9001 quality/bn PP	PP\$ GDP	11.7	23	
3.3.1 GDP/unit of energ	•		15.1			Creative outputs		29.5	55	
3.3.2 Low-carbon energ	•		10.4		0	7.1 Intangible assets		24.6	72	
3.3.3 ISO 14001 enviror			8.6		• •	7.1.1 Intangible asset intensit	tv. top 15. %	-7.3		0 <
						7.1.2 Trademarks by origin/b		38.6		
Market sophistic	cation		47.1	28		7.1.3 Global brand value, top			75	0 (
4.1 Credit			44	31		7.1.4 Industrial designs by or			34	
4.1.1 Finance for startu	ps and scaleups <sup>+</sup>		77.3	10	• •	7.2 Creative goods and ser		21.5	52	
4.1.2 Domestic credit to	o private sector, % GDP		35.7	86	0 \$	7.2.1 Cultural and creative se	ervices exports, % total trade	0.9	34	
4.1.3 Loans from micro	finance institutions, % GDP		n/a	n/a		7.2.2 National feature films/r			39	
4.2 Investment			35.3	22		7.2.3 Entertainment and med			n/a	
4.2.1 Market capitalizat				n/a		7.2.4 Creative goods exports	s, % total trade	1.4	35	
	VC) investors, deals/bn PPP\$ GDP			29		7.3 Online creativity		47.3	28	
4.2.3 VC recipients, de	•			20		7.3.1 Top-level domains (TLE	Os)/th pop. 15–69	21.2	29	
4.2.4 VC received, value			0.004	16	• •	7.3.2 GitHub commits/mn po	p. 15–69	38.9	28	
4.3 Trade, diversifica			61.9			7.3.3 Mobile app creation/bn	PPP\$ GDP	81.9	8	• •
4.3.1 Applied tariff rate				21						
4.3.2 Domestic industr			92.1							
4.3.3 Domestic market	scale, bn PPP\$		137.3	83						

NOTES: • indicates a strength; O a weakness; • an income group strength; o an income group weakness; an index; a survey question, that the economy's data is outdated. Square brackets [] indicate the data minimum coverage (DMC) requirements were not met at the sub-pillar or pillar level; n/a represents missing values; a dash - indicates an indicator which is not relevant to this economy and thus not considered for DMC thresholds.



### Data availability

The following tables list indicators that are either missing or outdated for Lithuania.



Lithuania has missing data for four indicators and outdated data for eight indicators.

### Missing data for Lithuania

Code	Indicator name	Economy Year	Model Year	Source
4.1.3	Loans from microfinance institutions, % GDP	n/a	2022	International Monetary Fund, Financial Access Survey (FAS)
4.2.1	Market capitalization, % GDP	n/a	2022	World Federation of Exchanges; World Bank
6.1.3	Utility models by origin/bn PPP\$ GDP	n/a	2022	World Intellectual Property Organization; International Monetary Fund
7.2.3	Entertainment and media market/th pop. 15–69	n/a	2023	PwC, GEMO; United Nations, World Population Prospects; International Monetary Fund

#### Outdated data for Lithuania

Code	Indicator name	Economy Year	Model Year	Source
2.1.1	Expenditure on education, % GDP	2021	2022	UNESCO Institute for Statistics
2.1.3	School life expectancy, years	2021	2022	UNESCO Institute for Statistics
2.1.5	Pupil–teacher ratio, secondary	2021	2022	UNESCO Institute for Statistics
2.2.1	Tertiary enrolment, % gross	2021	2022	UNESCO Institute for Statistics
2.2.3	Tertiary inbound mobility, %	2021	2022	UNESCO Institute for Statistics
4.3.2	Domestic industry diversification	2020	2021	United Nations Industrial Development Organization (UNIDO), Industrial Statistics Database (INDSTAT) Rev.3 and 4
5.1.2	Firms offering formal training, %	2019	2023	World Bank Enterprise Surveys
6.2.4	High-tech manufacturing,	2020	2021	United Nations Industrial Development Organization



#### About the Global Innovation Index

- The Global Innovation Index (GII) is published by the World Intellectual Property Organization (WIPO), a specialized agency of the United Nations.
- Recognizing that innovation is a key driver of economic development, the GII aims to provide an innovation ranking and rich analysis referencing around 130 economies. Over the last decade, the GII has established itself as both a leading reference on innovation and a "tool for action" for economies that incorporate the GII into their innovation agendas.



The Index is a ranking of the innovation capabilities and results of world economies. It measures innovation based on criteria that include institutions, human capital and research, infrastructure, credit, investment, linkages; the creation, absorption and diffusion of knowledge; and creative outputs.

The GII has two sub-indices: the Innovation Input Sub-Index and the Innovation Output Sub-Index, and seven pillars, each consisting of three sub-pillars.