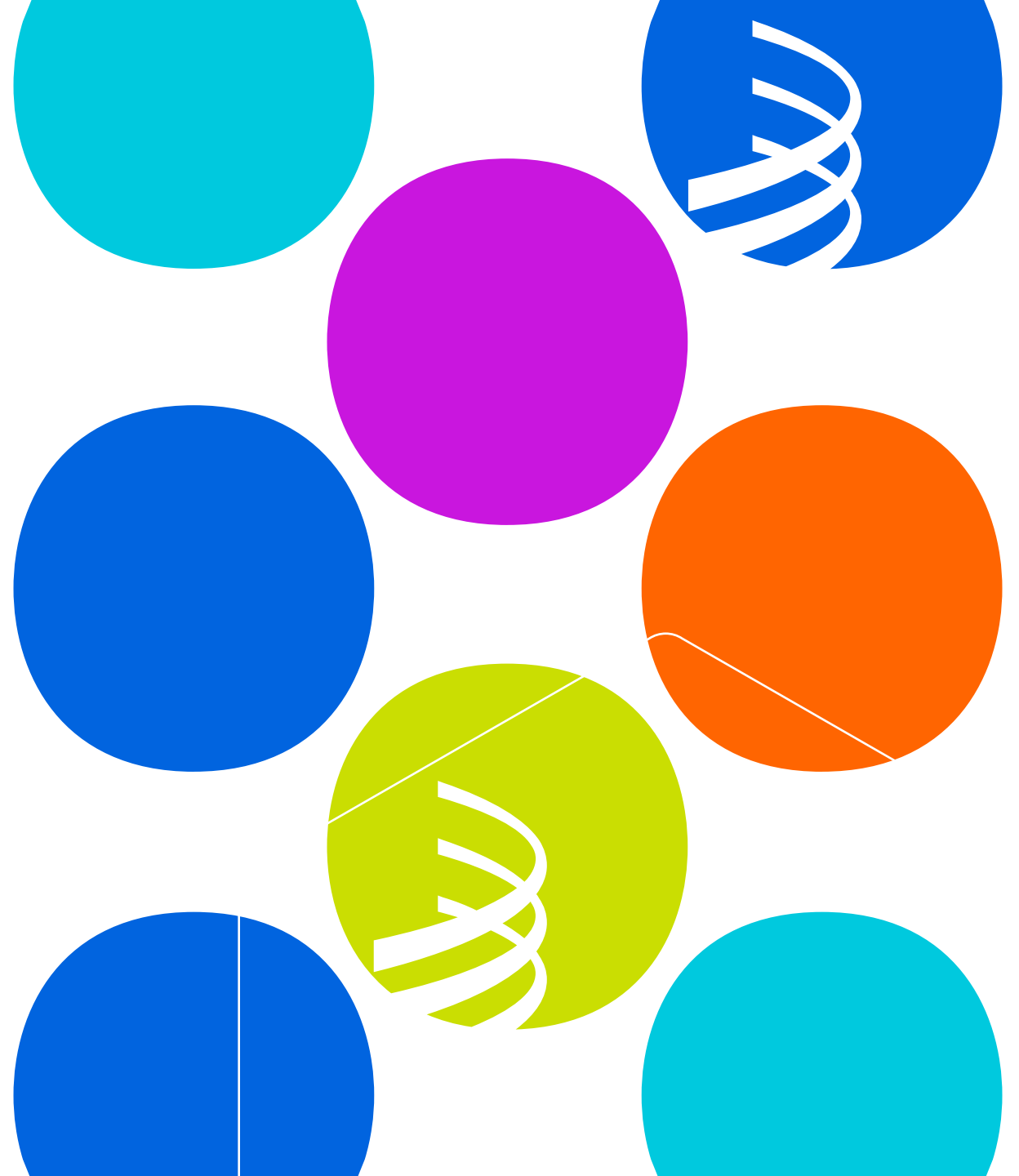


# WIPO

## Module 1: Intellectual Property Systems

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# 1. What is intellectual property?

“

**Intellectual property (IP) refers to creations of the mind - everything from works of art to inventions, computer programs to trademarks and other commercial signs.**

”

...however, it has two main difficulties:

Problem solving involves **risk and uncertainty**



The resulting information has **public good** characteristics



# Companies try to reduce this market failure, but it is usually not enough.

**Risk mitigation** through the grouping of inventive activities



Companies that own inventive efforts are the first to market and gain **reputation**.



# Consequently, markets will not invest enough in inventive activities in terms of social welfare (1)

## Suboptimal Investments in Research

- ❖ To avoid wasting resources on problem-solving, firms in competitive markets will pass up opportunities for invention due to the risk of failure.
- ❖ If competitors can immediately copy the successful solution (free ride), the inventive firm will receive less financial reward.



Fuente: Kenneth J. Arrow, 1962

# However...

There are other important factors that drive creativity and invention:

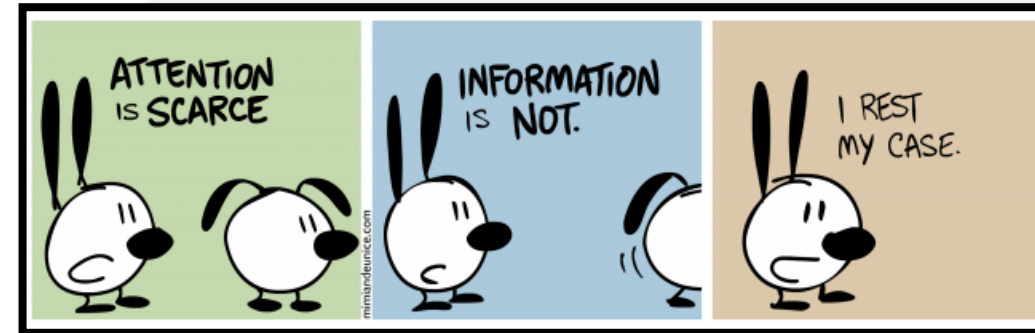
- Inventors' innate curiosity.
- Recognition from peers or society for solving a complex problem.
- Reputation.

**Absorptive capacity:** information is not synonymous with knowledge.

The dissemination of knowledge has positive effects:

- GPTs
- Standards

Sources: Polanyi, 1946; Cohen & Levinthal, 1989



# Consequently, markets will not invest enough in innovation activities in terms of social welfare (2)

## Suboptimal investments in **quality**

Suppliers and consumers do not have the same information about the quality of the product or service.

**Information asymmetry** causes prices to fail as a mechanism for transmitting information.



Source: Akerlof, George A. 1970.



# Types and categories of intellectual property

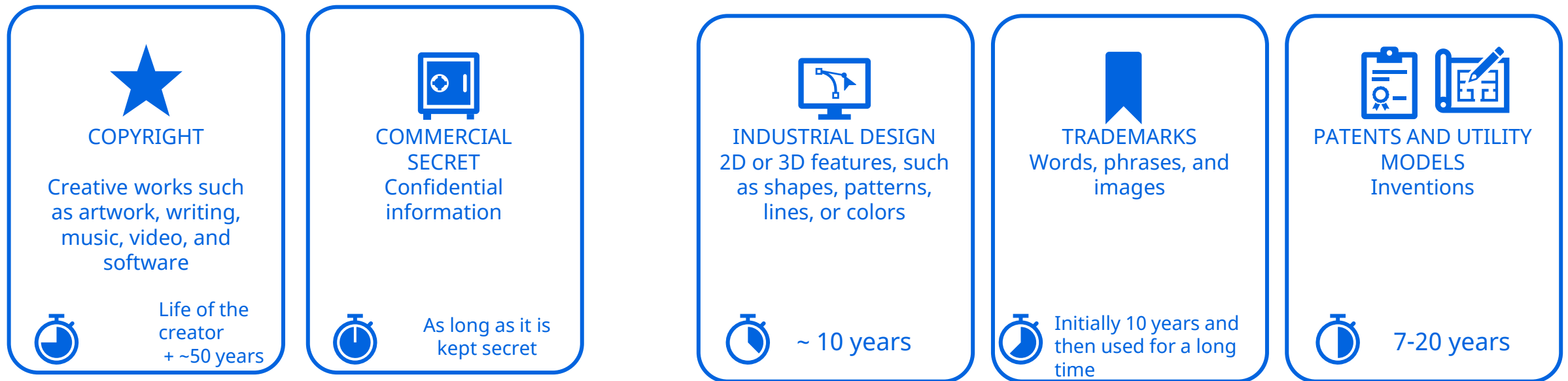


IP right	Subject matter	Acquisition of right	Nature of right: prevent others from...
Patents and utility models	Inventions that are new, non-obvious and industrially applicable	Granted by government authority, typically following substantive examination	... making, using, selling, offering for sale or importing
Industrial designs	Industrial designs that are new and/or original	Granted by government authority upon registration, with or without substantive examination	... making, selling or importing
Copyright	Creative expressions	Automatically, upon creation	... reproducing and related acts
Plant variety rights	Plant varieties that are new, distinct, uniform and stable	Granted by government authority following substantive examination	... using and multiplying propagating materials
Trade secrets	Any valuable confidential business information	Automatically, upon creation	... unlawfully disclosing

Note: This table offers an intuitive overview of the main forms of IP and, only incompletely, describes the legal character of these rights, as established through national laws and international treaties. For a detailed legal introduction, see Abbott *et al.* (2007). Trademarks are not included here, as explained in the text.

# Intellectual property rights and what they protect

These rights vary in what they protect, for how long, and how strongly.



There is no protection against others that develop independently.

Protected, even if developed independently.

# Trademarks vs. other IP rights

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<b>ASPECT</b>	<b>Trademarks</b>	<b>Patents and copyright</b>
<b>Market failure they address</b>	Asymmetric information between buyers and sellers	Public good character of inventive and creative production
<b>Economic problem</b>	Lack of consumer information about products/services	Lack of incentives to invest in R&D without protection
<b>Nature of good</b>	Hybrid (public and private elements)	Pure public good

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# Innovation policies take many forms...

*Its objective is to **promote new ideas**, inventions, processes and technologies within an innovation ecosystem.*

- IP Instruments
  1. Patents / Utility Models / Industrial Designs
  2. Trademarks / Copyrights / Trade Secrets
- Awards / Patronage
- Skilled Migration
- R&D Subsidies
- Education Scholarships
- Infrastructure Investments
- International Cooperation

Typically  
with public  
funds



# Intellectual property rights as a policy

- ❖ An elegant mechanism for governments to mobilize market forces and guide innovative and creative activity.
- ❖ Decisions about which innovation opportunities to pursue should be made in a decentralized manner.
- ❖ Creators at the frontier of knowledge are better informed about the likely success of innovative projects.
- ❖ The IP system seeks to promote an efficient allocation of resources for inventive and creative activity.



# Intellectual property rights are not perfect and generate distortions



## Pros

- Market-driven.
- Intellectual property rights holders can recover initial investment costs.
- Mobilizes resources for high-risk innovations.
- Facilitates firm specialization.
- Creates markets for technologies.
- More informed consumers

## Cons

- They grant (temporary) monopolies.
- Bias against basic research.
- They can discourage innovation ("patent thicket").

# Basic concepts for the statistical analysis of intellectual property (IP) systems



# Content

- Inventors vs. Applicants
- Residents vs. Non-Residents
- Counting by sector
- Application Counting Features
- Common Problems

# Inventors vs. Applicants



## Inventors

- Individual creators who develop real innovation
- **Scientists, engineers, researchers, entrepreneurs**
- Provide the creative and technical foundation
- Often employed by larger organizations

## Applicants

- Legal entities seeking patent protection
- Typically corporations, universities, or research institutions
- Own intellectual property rights
- Control marketing decisions

# What is a resident IP application?



**Patents and UM:** National applicant working with national or foreign inventors



**Industrial designs:** National applicant working with national or foreign designers



**Trademarks:** National Applicant



**Scientific publications:**  
At least one National Author

# Sectorial categories based on classifications

## Using technology categories to track innovation

- Technology categories reveal where innovation is moving.
- They allow comparison across fields and time.
- Mapping categories shows clusters of activity and emerging areas.
- This helps assess innovation strategies and guide policy or investment.

# Sectorial categories based on classifications

- **OpenAlex classifications:**

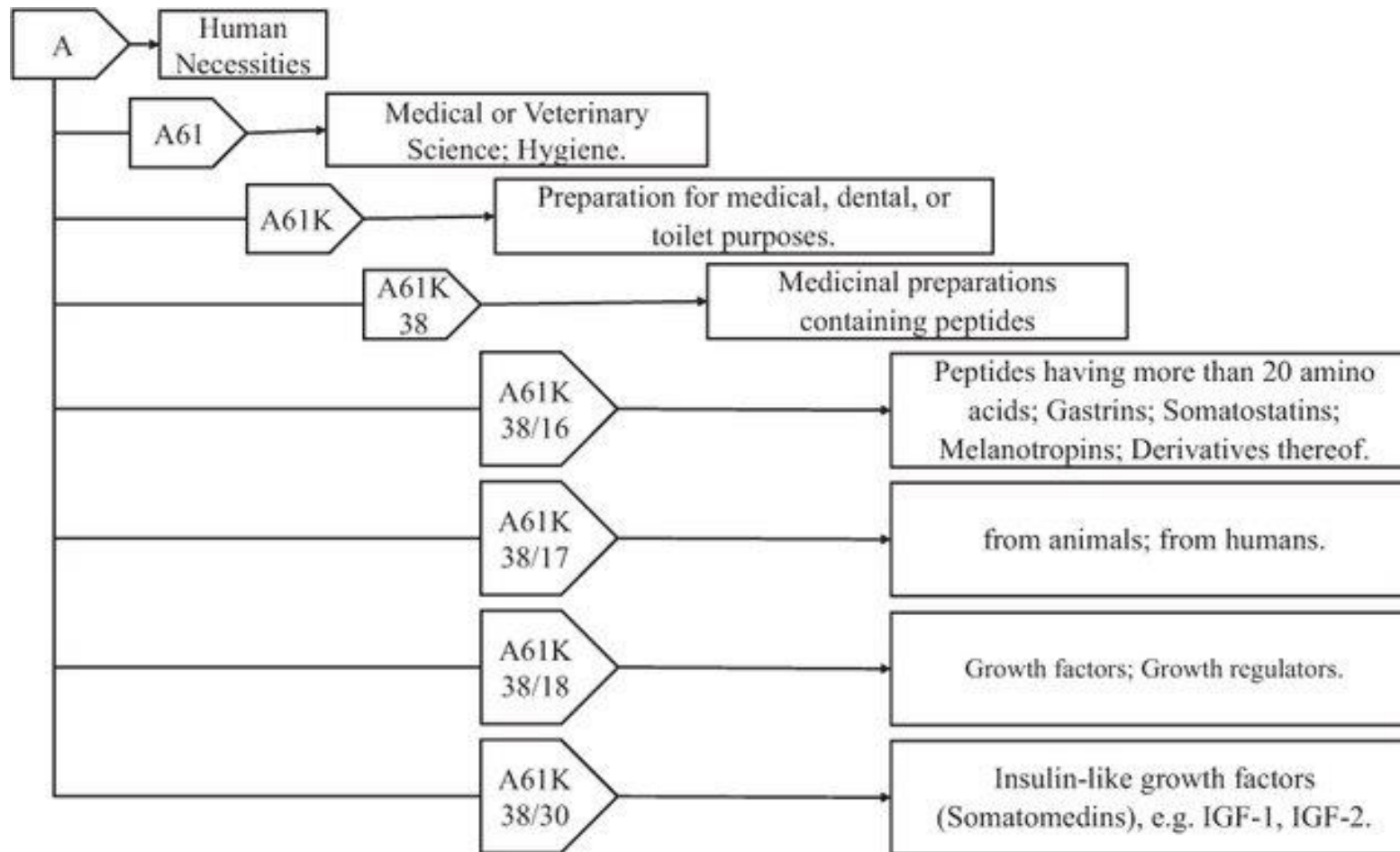
- 19 broad fields (Level 0)
- ~300 narrow fields (Level 1)
- ~1,500 detailed fields (Level 2)
- ~65,000 topics (Level 3, most granular)

- **IPC classes:** 8 sections, ~120 classes, >600 subclasses.

- **Nice classes:** 9 Edital sector, 45 classes (34 goods, 11 services).

- **Locarno classes:** 9 Edital sector, 32 classes (designs), ~220 subclasses.

# Sectorial categories based on classifications



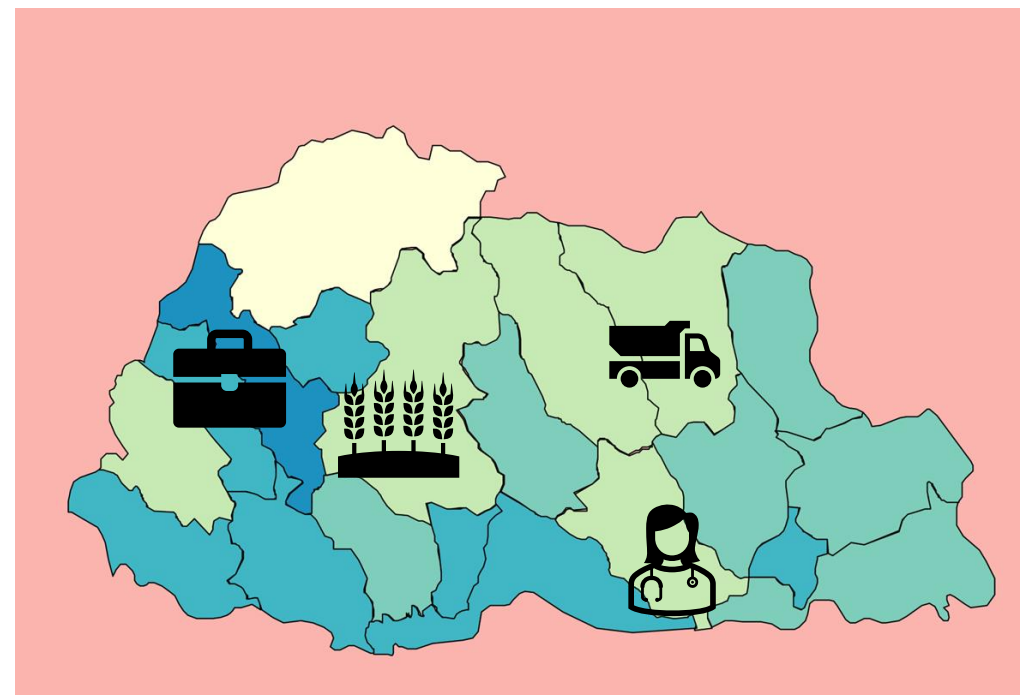
# Type of applicants

## Why distinguish applicant types?

- Universities, companies, and individuals pursue innovation with different goals.
- Their resources, incentives, and constraints are not the same.
- A single policy will affect each group differently.
- Tailored measures are needed to maximize overall innovation output.

# By geographical location

- From an addresses, obtain location (latitude, longitude), city, and province.
- Location can be used to identify clusters.
- For a regional analysis, province is sufficient.
- Allows us to compare region specificities:



# Counting applications

- Absolute
- Unique
- First
- Fractional

# Counting applications

## - Absolute

- Counts all occurrences without distinction.
- Useful to measure raw volume and intensity of participation, even if some actors appear repeatedly.

## - Unique

- Counts only once per list, regardless of repetitions.
- Highlights the spread or presence of an actor across multiple sets rather than its internal weight.

## - First

- Keeps only the first element in each list.
- Relevant to analyze leadership as first applicants or authors may be team leader, manager or director.

## - Fractional

- Weights contributions according to the size of each list.
- Provides a balanced measure when sets vary greatly in length, avoiding bias from long lists.

# Counting applications-Absolute

- Patent A: ["FR", "DE", "FR", "IT"]
- Patent B: ["US", "FR", "ES"]
- Patent C: ["JP", "US", "US", "DE"]

$$\text{FR} = 2 \text{ (in A)} + 1 \text{ (in B)} = \mathbf{3}$$

$$\text{DE} = 1 \text{ (in A)} + 1 \text{ (in C)} = \mathbf{2}$$

$$\text{IT} = 1 \text{ (in A)} = \mathbf{1}$$

$$\text{US} = 1 \text{ (in B)} + 2 \text{ (in C)} = \mathbf{3}$$

$$\text{ES} = 1 \text{ (in B)} = \mathbf{1}$$

$$\text{JP} = 1 \text{ (in C)} = \mathbf{1}$$

→ Every repetition is counted, so FR and US stand out.

# Counting applications-Unique

- Patent A: ["FR", "DE", "FR", "IT"]
- Patent B: ["US", "FR", "ES"]
- Patent C: ["JP", "US", "US", "DE"]

$$\text{FR} = 1 \text{ (A)} + 1 \text{ (B)} = \mathbf{2}$$

$$\text{DE} = 1 \text{ (A)} + 1 \text{ (C)} = \mathbf{2}$$

$$\text{IT} = 1 \text{ (A)} = \mathbf{1}$$

$$\text{US} = 1 \text{ (B)} + 1 \text{ (C)} = \mathbf{2}$$

$$\text{ES} = 1 \text{ (B)} = \mathbf{1}$$

$$\text{JP} = 1 \text{ (C)} = \mathbf{1}$$

→ Each country counts once per list, rewarding presence across lists.

# Counting applications - Fractional

•Patent A: ["FR", "DE", "FR", "IT"]

•Patent B: ["US", "FR", "ES"]

•Patent C: ["JP", "US", "US", "DE"]

→ Normalizes contributions so patent with more inventors don't dominate.

Patent A (4 items): FR =  $2/4 = 0.5$ , DE =  $1/4 = 0.25$ , IT =  $1/4 = 0.25$

Patent B (3 items): US =  $1/3 \approx 0.33$ , FR =  $1/3 \approx 0.33$ , ES =  $1/3 \approx 0.33$

Patent C (4 items): JP =  $1/4 = 0.25$ , US =  $2/4 = 0.5$ , DE =  $1/4 = 0.25$

→FR =  $2/4$  (A) +  $1/3$  (B) + 0 (C) =  $0.5 + 0.33 = \mathbf{0.83}$

→US =  $0.33$  (B) +  $0.5$  (C) =  $\mathbf{0.83}$

→DE =  $0.25$  (A) +  $0.25$  (C) =  $\mathbf{0.50}$

→IT =  $0.25$  (A) =  $\mathbf{0.25}$

→ES =  $0.33$  (B) =  $\mathbf{0.33}$

→JP =  $0.25$  (C) =  $\mathbf{0.25}$

# Counting applications - First

- Patent A: ["FR", "DE", "FR", "IT"]
- Patent B: ["US", "FR", "ES"]
- Patent C: ["JP", "US", "US", "DE"]

FR = 1 (first in A) = **1**

US = 1 (first in B) = **1**

JP = 1 (first in C) = **1**

→ Only first positions are counted, showing who leads inventor teams.

# Counting applications

<b>Method</b>	<b>What does it do</b>	<b>Pros</b>	<b>Cons</b>
<b>Absolute</b>	Count every occurrence	Captures overall volume and intensity	Emphasize repetitions within the same list
<b>Unique</b>	Count only once per list	Highlights the variety	Ignore the intensity within each list
<b>First</b>	Consider only the first element of each list	Identifies leaders or initiators	Discards useful information about secondary participants
<b>Fractional</b>	Weighs the contribution by list length	Balanced measure in lists of different sizes	More complex to calculate and less intuitive to interpret

# Counting applications

<b>Absolute</b> (count all occurrences)	<b>Unique</b> (count once per list)	<b>First</b> (count only first element)	<b>Fractional</b> ( $1 \div$ list length)
FR – 3 (2 in A + 1 in B)	FR – 2 (A, B)	JP – 1 (first in C)	FR – 0.83 (0.5 in A + 0.33 in B)
US – 3 (1 in B + 2 in C)	US – 2 (B, C)	FR – 1 (first in A)	US – 0.83 (0.33 in B + 0.5 in C)
DE – 2 (1 in A + 1 in C)	DE – 2 (A, C)	US – 1 (first in B)	DE – 0.50 (0.25 in A + 0.25 in C)
IT – 1 (A)	IT – 1 (A)	0	ES – 0.33 (0.33 in B)
ES – 1 (B)	ES – 1 (B)	0	IT – 0.25 (0.25 in A)
JP – 1 (C)	JP – 1 (C)	0	JP – 0.25 (0.25 in C)

# Common problems:

- **High volatility**: Data fluctuates drastically from one period to the next
- **Insufficient data**: Limited sample size makes trends unclear
- **Noise vs. signal**: It is difficult to distinguish real patterns from random variations
- **Impact on analysis:**
  - Unreliable forecasting
  - Misleading trend identification
  - Poor decision-making basis
- **Solution:**
  - **Smooth and aggregate data to reveal underlying patterns**

# Solution?

## 1. Grouping data by periods

- **Method:** Combine shorter periods into longer periods
- **Example:** Monthly data → quarterly data → annual data
- **Benefits:**
  - Reduces noise and outliers
  - Reveals long-term trends
  - Increases sample reliability

# Solutions?

## 2. Moving average (3-5 years)

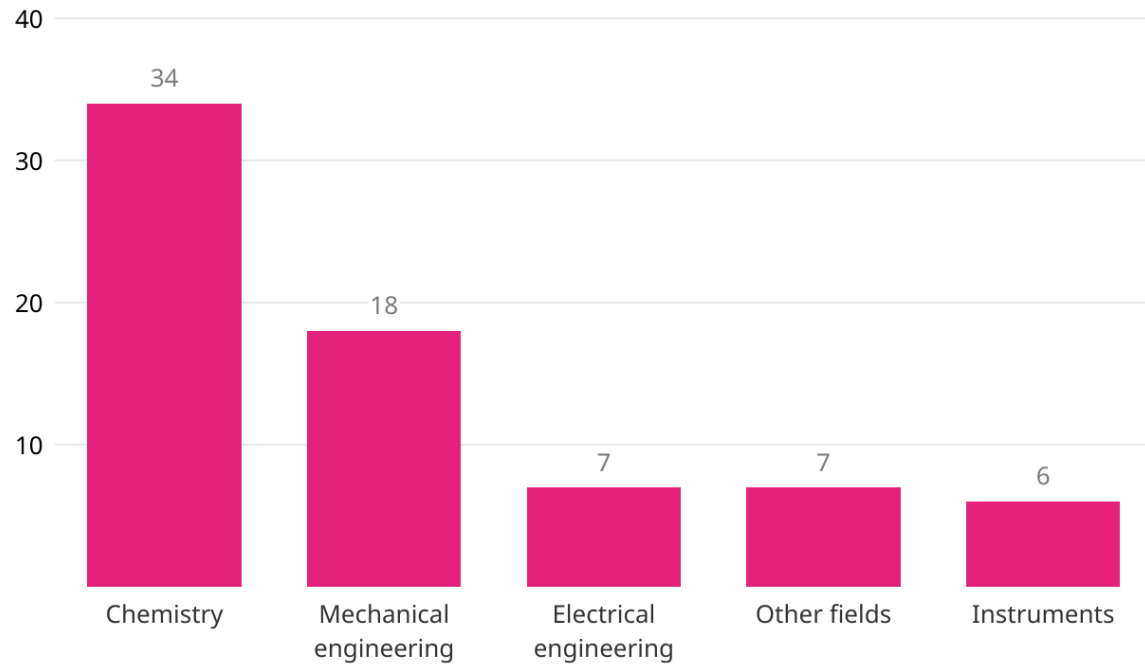
- **Method:** Calculate the average of consecutive periods
- **Formula:** 
$$\frac{\text{Year}_1 + \text{Year}_2 + \text{Year}_3}{3}$$

### Benefits:

- Smooths out volatility
- Maintains data timelines
- Easy to interpret and communicate

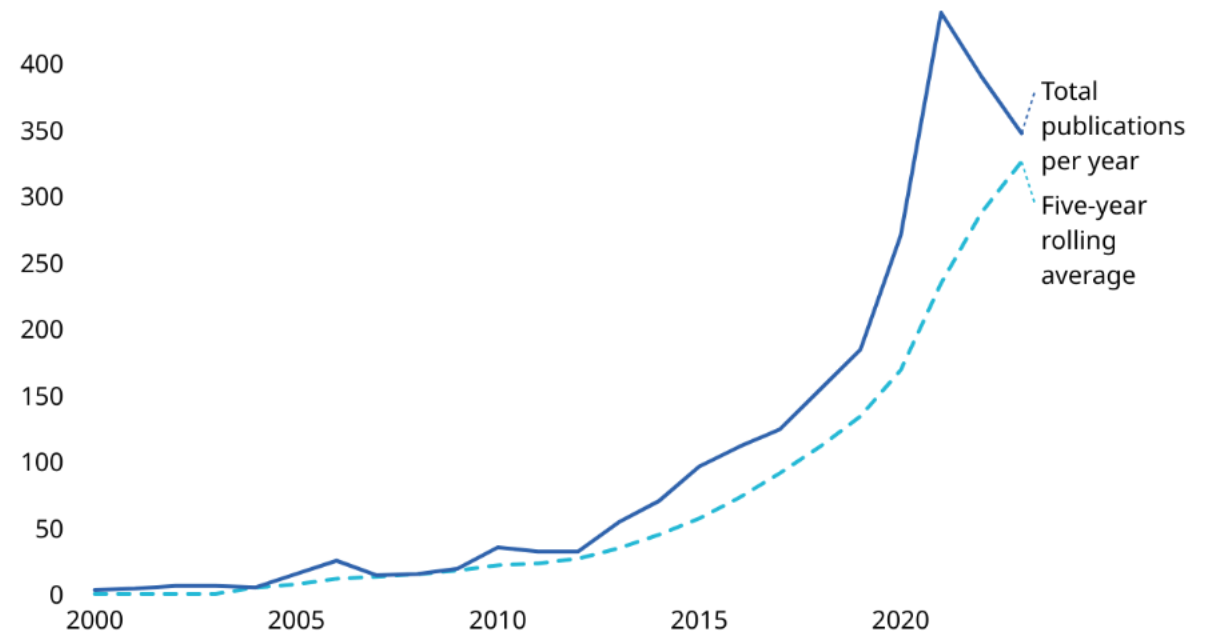
## Patent application by field (2012 - 2023)

Patent applications in Bhutan are concentrated in chemistry technologies.



## Figure 1. A constant growth of scientific production in Bhutan

Scientific publications count per publication year



Source: OpenAlex

# Other indicators

## IP Granted

- Patents, utility models, industrial designs: quality indicators
- All: registration process indicator

## Monitoring pending time

- Analyzing the time between application and publication:
- This can be monitored by technology type to anticipate the need for specialized examiners.
- This leads to faster dissemination of knowledge,
- improving the benefits of IP for users (companies, inventors).

# Reference materials

- World Intellectual Property Report 2011  
<https://www.wipo.int/publications/en/details.jsp?id=227>
- 
- Understanding Industrial Property  
<https://www.wipo.int/publications/en/details.jsp?id=4080>
- What is intellectual property?  
<https://www.wipo.int/publications/en/details.jsp?id=4528>



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