SECTION G — PHYSICS

G10   MUSICAL INSTRUMENTS; ACOUSTICS

Note(s)

1.   This class <u>covers</u> all sound-emitting devices, in general, whether or not they may be considered as being musical.
2.   In this class, the following expression is used with the meaning indicated:
   •   "musical instrument" does not exclude devices emitting a single sound signal.
3.   The following Class Index is given in place of subclass indexes, to show the grouping of the elaborations belonging to different subclasses, under the following three fundamental types:
   •   wind instruments;
   •   string instruments;
   •   percussion instruments,
which relate clearly to the majority of instruments.
4.   There are of course some instruments of which the principle of operation belongs less clearly to one of the three types mentioned in Note (3). They correspond to groups G10D 17/00 or G10K 7/00, G10K 9/00 or G10K 15/04, all the other groups normally finding a definite place.

Class index

G10B   ORGANS, HARMONIUMS OR LIKE MUSICAL INSTRUMENTS WITH ASSOCIATED BLOWING APPARATUS (non-musical aspects of musical toy instruments A63H 5/00; accordions, concertinas or the like or keyboards therefor G10D 11/00; automatic wind instruments G10F 1/12)

1/00	**General design**	
1/02	• of organs	
1/04	• • electrically operated	
1/06	• • fluid operated	
1/08	• of harmoniums	
3/00	**Details or accessories**	
3/02	• Blowers	

3/04	• Reservoirs	
3/06	• Valves; Sleeves	
3/08	• Pipes, e.g. open pipes or reed pipes	
3/10	• Actions, e.g. couplers	
3/12	• Keys or keyboards; Manuals	
3/14	• Pedals or pedal boards	
3/16	• Swell chambers; Accentuating means	
3/18	• Tremolo-producing devices	

3/20	• Transposing devices

3/22 • Details specially adapted for electrically-operated organs, e.g. contacts therein

G10C **PIANOS, HARPSICHORDS, SPINETS OR SIMILAR STRINGED MUSICAL INSTRUMENTS WITH ONE OR MORE KEYBOARDS** (non-musical aspects of toy pianos A63H 5/00; automatic pianos with or without keyboards G10F 1/02, G10F 1/04; combination instruments incorporating an automatic piano G10F 1/22; details or accessories of automatic pianos G10F 5/00)

1/00 **General design**
1/02 • of upright pianofortes
1/04 • of grand pianofortes
1/06 • of harpsichords, spinets or similar stringed instruments

3/00 **Details or accessories**
3/02 • Cases
3/04 • Frames; Bridges; Bars
3/06 • Resonating means, e.g. resonant strings, soundboards; Fastenings of the resonating means
3/08 • Arrangements of strings
3/10 • Tuning pins or straining devices
3/12 • Keyboards; Keys
3/14 • • for actuation by the feet
3/16 • Actions

3/18 • • Hammers
3/20 • • involving the use of hydraulic, pneumatic, or electromagnetic means
3/22 • • for grand pianofortes
3/24 • • for reciprocating of tremolo
3/26 • Pedals or pedal mechanisms for half-blow or similar means for modifying the sound
3/28 • Transposing devices
3/30 • Couplers, e.g. for playing octaves

5/00 **Combinations with other musical instruments, e.g. with bells or xylophones**

9/00 **Methods or tools specially adapted for the manufacture or maintenance of musical instruments covered by this subclass**

G10D **STRINGED MUSICAL INSTRUMENTS; WIND MUSICAL INSTRUMENTS; ACCORDIONS OR CONCERTINAS; PERCUSSION MUSICAL INSTRUMENTS; MUSICAL INSTRUMENTS NOT OTHERWISE PROVIDED FOR** (non-musical aspects of musical toy instruments A63H 5/00; organs, harmoniums or like musical instruments with associated blowing apparatus G10B; pianos, harpsichords, spinets or similar stringed musical instruments with one or more keyboards G10C; automatic musical instruments G10F; electrophonic musical instruments G10H; instruments in which the tones are generated by electromechanical means or electronic generators, or in which the tones are synthesised from a data store G10H)

Note(s) [2010.01]

1. This subclass <u>covers</u> certain stringed musical instruments that can optionally include a keyboard, e.g. zithers.
2. This subclass <u>does not cover</u> pianos, harpsichords, spinets or similar stringed instruments provided by design with one or more keyboards, which are covered by subclass G10C.

1/00 **General design of stringed musical instruments** (instruments with one or more keyboards G10C)
1/02 • of violins, violas, violoncellos, basses
1/04 • of harps, lyres
1/06 • of mandolins
1/08 • of guitars
1/10 • of banjos
1/12 • of zithers, e.g. autoharp

3/00 **Details of, or accessories for, stringed musical instruments, e.g. slide-bars**
3/02 • Resonating means, horns, or diaphragms
3/04 • Bridges, mutes, or capo-tastos
3/06 • Fingerboards
3/08 • • in the form of keyboards
3/10 • Strings
3/12 • Anchoring devices for strings, e.g. tail pieces or hitchpins
3/14 • Tuning devices, e.g. pegs, pins or friction discs
3/16 • Bows; Guides for bows; Plectra or like playing means
3/18 • Chin-rests, hand-rests or guards as part of the instrument

7/00 **General design of wind musical instruments** (accordions or concertinas G10D 11/00; whistles G10K 5/00)
7/02 • of the type wherein an air current is directed against a ramp edge, e.g. flutes or recorders
7/04 • • Ocarinas
7/06 • of the type with a beating reed or reeds, e.g. oboes, clarinets, bassoons or bagpipes
7/08 • • Saxophones
7/10 • of the type with a cupped mouthpiece, e.g. cornets, orchestral trumpets or trombones
7/12 • of the type with free reeds, e.g. mouth-organs or trumpets for children

9/00 **Details of, or accessories for, wind musical instruments**
9/02 • Mouthpieces; Reeds
9/04 • Valves; Valve controls
9/06 • Mutes

11/00 **Accordions, concertinas or the like; Keyboards therefor**
11/02 • Actions

13/00 **Percussion musical instruments; Details or accessories**
13/02 • Drums; Tambourines

13/04	•	Timpani
13/06	•	Castanets, cymbals, triangles or other single-toned percussion musical instruments
13/08	•	Multi-toned musical instruments, with sonorous bars, blocks, forks, gongs, plates, rods, or teeth

15/00 Combinations of different musical instruments (combinations with pianos, harpsichords, spinets or similar stringed instruments with one or more keyboards G10C 5/00)

17/00 Musical instruments not provided for in any other group of this subclass, e.g. Aeolian harp, singing-flame musical instrument

G10F AUTOMATIC MUSICAL INSTRUMENTS (non-musical aspects of musical toy instruments A63H 5/00; arrangements for the associated working of recording or reproducing apparatus with automatic musical instruments G11B 31/02)

Note(s)

This subclass does not cover aspects of musical instruments which are independent of the automatic actuation, which are covered by subclass G10B, G10C or G10D.

1/00		**Automatic musical instruments**
1/02	•	Pianofortes with keyboard
1/04	•	Pianofortes which have no keyboard
1/06	•	Musical boxes with plucked teeth, blades, or the like (combinations with other articles, see the relevant classes for the articles)
1/08	•	Percussion instruments
1/10	• •	Carillons
1/12	•	Wind instruments
1/14	• •	Barrel-organs
1/16	•	Stringed instruments other than pianofortes

1/18	• •	to be played by a bow
1/20	• •	to be plucked
1/22	•	Combinations of two or more instruments
3/00		**Independent players for keyboard instruments**
5/00		**Details or accessories**
5/02	•	Actions
5/04	•	Tune barrels, sheets, rollers, spools, or the like
5/06	• •	Driving or setting of tune barrels, discs, or the like; Winding, rewinding, or guiding of tune sheets or the like

G10G AIDS FOR MUSIC; SUPPORTS FOR MUSICAL INSTRUMENTS; OTHER AUXILIARY DEVICES OR ACCESSORIES FOR MUSIC OR MUSICAL INSTRUMENTS (music stands A47B; non-musical aspects of musical toy instruments A63H 5/00; metronomes G04F 5/02; teaching music G09B 15/00)

1/00		**Means for the representation of music**
1/02	•	Chord or note indicators, fixed or adjustable, for keyboards or fingerboards
1/04	•	Transposing; Transcribing
3/00		**Recording music in notation form, e.g. recording the mechanical operation of a musical instrument**
3/02	•	using mechanical means only

3/04	•	using electrical means
5/00		**Supports for musical instruments**
7/00		**Other auxiliary devices or accessories, e.g. conductors' batons or separate holders for resin or strings**
7/02	•	Tuning forks or like devices

G10H ELECTROPHONIC MUSICAL INSTRUMENTS; INSTRUMENTS IN WHICH THE TONES ARE GENERATED BY ELECTROMECHANICAL MEANS OR ELECTRONIC GENERATORS, OR IN WHICH THE TONES ARE SYNTHESISED FROM A DATA STORE

Note(s)

This subclass covers musical instruments in which individual notes are constituted as electric oscillations under the control of a performer and the oscillations are converted to sound-vibrations by a loudspeaker or equivalent device.

1/00		**Details of electrophonic musical instruments** (keyboards applicable also to other musical instruments G10B, G10C; arrangements for producing a reverberation or echo sound G10K 15/08) **[5]**
1/02	•	Means for controlling the tone frequencies, e.g. attack or decay; Means for producing special musical effects, e.g. vibratos or glissandos
1/04	• •	by additional modulation
1/043	• • •	Continuous modulation **[3]**
1/045	• • • •	by electromechanical means **[3]**

1/047	• • • •	by acousto-mechanical means, e.g. rotating speakers or sound deflectors **[3]**
1/053	• • •	during execution only **[3]**
1/055	• • • •	by switches with variable impedance elements **[3]**
1/057	• • • •	by envelope-forming circuits **[3]**
1/06	• •	Circuits for establishing the harmonic content of tones

G10H

1/08	• • • by combining tones (G10H 1/14, G10H 1/16 take precedence; chord G10H 1/38; speech analysis or synthesis, G10L) **[3]**
1/10	• • • • for obtaining chorus, celeste or ensemble effects (continuous modulation G10H 1/043) **[3]**
1/12	• • • by filtering complex waveforms (G10H 1/14, G10H 1/16 take precedence) **[3]**
1/14	• • • during execution (modulation during execution G10H 1/053) **[3]**
1/16	• • • by non-linear elements (G10H 1/14 takes precedence; generation of non-sinusoidal basic tones G10H 5/10) **[3]**
1/18	• Selecting circuits **[3]**
1/20	• • for transposition **[3]**
1/22	• • for suppressing tones; Preference networks **[3]**
1/24	• • for selecting plural preset register stops **[3]**
1/26	• • for automatically producing a series of tones **[3]**
1/28	• • • to produce arpeggios **[3]**
1/30	• • • to reiteratively sound two tones **[3]**
1/32	• Constructional details **[3]**
1/34	• • Switch arrangements, e.g. keyboards or mechanical switches peculiar to electrophonic musical instruments (keyboards applicable also to other musical instruments G10B, G10C) **[3]**
1/36	• Accompaniment arrangements **[3]**
1/38	• • Chord **[3]**
1/40	• • Rhythm (metronomes G04F 5/02) **[3]**
1/42	• • • comprising tone forming circuits **[3]**
1/44	• Tuning means **[3]**
1/46	• Volume control **[3]**

3/00	**Instruments in which the tones are generated by electromechanical means**
3/02	• using mechanical interrupters
3/03	• using pick-up means for reading recorded waves, e.g. on rotating discs **[3]**
3/06	• • using photoelectric pick-up means
3/08	• • using inductive pick-up means
3/09	• • • using tapes or wires **[3]**
3/10	• • using capacitive pick-up means
3/12	• using mechanical resonant generators, e.g. strings or percussion instruments, the tones of which are picked up by electromechanical transducers, the electrical signals being further manipulated or amplified and subsequently converted to sound by a loudspeaker or equivalent device **[3]**

3/14	• • using mechanically actuated vibrators with pick-up means (G10H 3/24 takes precedence) **[3]**
3/16	• • • using a reed **[3]**
3/18	• • • using strings, e.g. electric guitars **[3]**
3/20	• • • using a tuning fork, rod or tube **[3]**
3/22	• • using electromechanically actuated vibrators with pick-up means (G10H 3/24 takes precedence) **[3]**
3/24	• • incorporating feedback means, e.g. acoustic **[3]**
3/26	• • • using electric feedback **[3]**

5/00	**Instruments in which the tones are generated by means of electronic generators** (G10H 7/00 takes precedence) **[3]**
5/02	• using generation of basic tones
5/04	• • with semiconductor devices as active elements (G10H 5/10, G10H 5/12 take precedence)
5/06	• • tones generated by frequency multiplication or division of a basic tone
5/07	• • • resulting in complex waveforms **[3]**
5/08	• • tones generated by heterodyning
5/10	• using generation of non-sinusoidal basic tones, e.g. sawtooth
5/12	• • using semiconductor devices as active elements
5/14	• using electromechanical resonators, e.g. quartz crystals, as frequency-determining elements **[3]**
5/16	• using cathode ray tubes **[3]**

7/00	**Instruments in which the tones are synthesised from a data store, e.g. computer organs** (synthesis of acoustic waves not specific to musical instruments G10K 15/02, G10L) **[3, 5]**
7/02	• in which amplitudes at successive sample points of a tone waveform are stored in one or more memories **[5]**
7/04	• • in which amplitudes are read at varying rates, e.g. according to pitch **[5]**
7/06	• • in which amplitudes are read at a fixed rate, the read-out address varying stepwise by a given value, e.g. according to pitch **[5]**
7/08	• by calculating functions or polynomial approximations to evaluate amplitudes at successive sample points of a tone waveform **[5]**
7/10	• • using coefficients or parameters stored in a memory, e.g. Fourier coefficients (G10H 7/12 takes precedence) **[5]**
7/12	• • by means of a recursive algorithm using one or more sets of parameters stored in a memory and the calculated amplitudes of one or more preceding sample points **[5]**

G10K   **SOUND-PRODUCING DEVICES** (sound-producing toys A63H 5/00)**; METHODS OR DEVICES FOR PROTECTING AGAINST, OR FOR DAMPING, NOISE OR OTHER ACOUSTIC WAVES IN GENERAL; ACOUSTICS NOT OTHERWISE PROVIDED FOR [6]**

<u>Note(s)</u>

1. This subclass <u>covers</u> arrangements for generating mechanical vibrations in fluids.
2. This subclass <u>covers</u> also the production of sounds which may not be audible to human beings but which are audible to animals.
3. In this subclass, the following terms are used with the meanings indicated:
   • "acoustics" and "sound" cover the technical field dealing with mechanical vibrations at all infrasonic-, sonic- and ultrasonic frequencies. However, generation or transmission of mechanical waves, in general, is covered by subclass B06B, subject to the exception specified in Note (1) above.

1/00	**Devices in which sound is produced by striking a resonating body, e.g. bells, chimes or gongs** (combinations with clocks or watches G04B, G04C; multi-toned musical instruments G10D 13/08; automatic carillons G10F 1/10)

1/06	•	the resonating device having the shape of a bell, plate, rod, or tube (bells for towers G10K 1/28)
1/062	• •	electrically operated
1/063	• • •	the sounding member being a bell
1/064	• • • •	Operating or striking mechanisms therefor
1/065	• • • • •	for timed or repeated operation
1/066	• • •	the sounding member being a tube, plate, or rod
1/067	• • • •	Operating or striking mechanisms therefor
1/068	• •	hydraulically operated; pneumatically operated
1/07	• •	mechanically operated; Hand bells; Bells for animals
1/071	• • •	Hand bells; Bells for animals
1/072	• • •	Operating or striking mechanisms therefor
1/074	• • • •	with rotary clappers or shells
1/076	• • • •	for timed or repeated operation
1/08	• •	Details or accessories of general applicability
1/10	• • •	Sounding members; Mounting thereof; Clappers or other strikers
1/26	• • •	Mountings; Casings
1/28	•	Bells for towers or the like
1/30	• •	Details or accessories
1/32	• • •	Sounding members; Clappers or other strikers
1/34	• • •	Operating mechanisms
1/36	• • •	Means for silencing or damping (means or arrangements for avoiding or reducing out-of-balance forces due to motion F16F 15/00)
1/38	• • •	Supports; Mountings

3/00 **Rattles or like noise-producing devices**

5/00 **Whistles**
5/02	•	Ultrasonic whistles **[3]**

7/00 **Sirens**
7/02	•	in which the sound-producing member is rotated manually or by a motor (G10K 7/06 takes precedence)
7/04	• •	by an electric motor
7/06	•	in which the sound-producing member is driven by a fluid, e.g. by a compressed gas

9/00 **Devices in which sound is produced by vibrating a diaphragm or analogous element, e.g. fog horns, vehicle hooters or buzzers** (loudspeakers or like acoustic electromechanical transducers H04R)
9/02	•	driven by gas, e.g. suction operated
9/04	• •	by compressed gases, e.g. compressed air
9/06	• •	produced by detonation
9/08	•	driven by water or other liquids
9/10	•	driven by mechanical means only
9/12	•	electrically operated

Note(s)

This group <u>does not cover</u> the construction of, or circuits for, broadband-transducers such as loudspeakers or microphones, which are covered by subclass H04R.

9/122	• •	using piezo-electric driving means **[6]**
9/125	• • •	with a plurality of active elements **[6]**
9/128	• •	using magnetostrictive driving means **[6]**
9/13	• •	using electromagnetic driving means **[3]**
9/15	• • •	Self-interrupting arrangements **[3]**
9/16	• •	with means for generating the current by muscle power

9/18	•	Details, e.g. bulbs, pumps, pistons, switches or casings
9/20	• •	Sounding members
9/22	• •	Mountings; Casings

11/00 **Methods or devices for transmitting, conducting or directing sound in general; Methods or devices for protecting against, or for damping, noise or other acoustic waves in general**
11/02	•	Mechanical acoustic impedances; Impedance matching, e.g. by horns; Acoustic resonators **[3]**
11/04	• •	Acoustic filters **[3]**
11/08	•	Non-electric sound-amplifying devices, e.g. non-electric megaphones (amplifying by horns G10K 11/02; amplifying by focusing G10K 11/26)
11/16	•	Methods or devices for protecting against, or for damping, noise or other acoustic waves in general (G10K 11/36 takes precedence) **[3]**
11/162	• •	Selection of materials **[6]**
11/165	• • •	Particles in a matrix **[6]**
11/168	• • •	Plural layers of different materials, e.g. sandwiches **[6]**

Note(s)

When classifying in this group, classification is also made in subclass B32B, insofar as any layered product is concerned.

11/172	• •	using resonance effects **[6]**
11/175	• •	using interference effects; Masking sound **[6]**
11/178	• • •	by electro-acoustically regenerating the original acoustic waves in anti-phase **[6]**
11/18	•	Methods or devices for transmitting, conducting or directing sound (G10K 11/02, G10K 11/36 take precedence; medical stethoscopes A61B 7/02) **[3]**
11/20	• •	Reflecting arrangements (G10K 11/28 takes precedence) **[3]**
11/22	• •	for conducting sound through hollow pipes, e.g. speaking tubes **[3]**
11/24	• •	for conducting sound through solid bodies, e.g. wires **[3]**
11/26	• •	Sound-focusing or directing, e.g. scanning **[3]**
11/28	• • •	using reflection, e.g. parabolic reflectors **[3]**
11/30	• • •	using refraction, e.g. acoustic lenses **[3]**
11/32	• • •	characterised by shape of the source **[3]**
11/34	• • •	using electrical steering of transducer arrays, e.g. beam steering **[3]**
11/35	• • •	using mechanical steering of transducers **[6]**
11/36	•	Devices for manipulating acoustic surface waves (electro-acoustic amplifiers H03F 13/00; networks comprising electro-acoustic elements H03H 9/00) **[3]**

13/00 **Cones, diaphragms, or the like, for emitting or receiving sound in general** (for electromechanical transducers H04R 7/00)

15/00 **Acoustics not otherwise provided for [4]**
15/02	•	Synthesis of acoustic waves (synthesis of speech G10L 13/00) **[4]**
15/04	•	Sound-producing devices (G10K 15/02 takes precedence) **[4]**
15/06	• •	using electric discharge **[4]**
15/08	•	Arrangements for producing a reverberation or echo sound **[5]**
15/10	• •	using time-delay networks comprising electromechanical or electro-acoustic devices **[5]**
15/12	• •	using electronic time-delay networks **[5]**

G10K

G10L   **SPEECH ANALYSIS OR SYNTHESIS; SPEECH RECOGNITION; SPEECH OR VOICE PROCESSING; SPEECH OR AUDIO CODING OR DECODING [4]**

Note(s) [2010.01]

This subclass <u>does not cover</u> :
- devices for the storage of speech or audio signals, which are covered by subclasses G11B and G11C;
- encoding of compressed speech signals for transmission or storage, which is covered by group H03M 7/30.

13/00   **Speech synthesis; Text to speech systems [7]**

13/02   • Methods for producing synthetic speech; Speech synthesisers **[7, 2013.01]**

13/027   • • Concept to speech synthesisers; Generation of natural phrases from machine-based concepts (generation of parameters for speech synthesis out of text G10L 13/08) **[2013.01]**

13/033   • • Voice editing, e.g. manipulating the voice of the synthesiser **[2013.01]**

13/04   • • Details of speech synthesis systems, e.g. synthesiser structure or memory management **[7, 2013.01]**

13/047   • • • Architecture of speech synthesisers **[2013.01]**

13/06   • Elementary speech units used in speech synthesisers; Concatenation rules **[7, 2013.01]**

13/07   • • Concatenation rules **[2013.01]**

13/08   • Text analysis or generation of parameters for speech synthesis out of text, e.g. grapheme to phoneme translation, prosody generation or stress or intonation determination **[7, 2013.01]**

13/10   • • Prosody rules derived from text; Stress or intonation **[2013.01]**

15/00   **Speech recognition** (G10L 17/00 takes precedence) **[7, 2013.01]**

15/01   • Assessment or evaluation of speech recognition systems **[2013.01]**

15/02   • Feature extraction for speech recognition; Selection of recognition unit **[7]**

15/04   • Segmentation; Word boundary detection **[7, 2013.01]**

15/05   • • Word boundary detection **[2013.01]**

15/06   • Creation of reference templates; Training of speech recognition systems, e.g. adaptation to the characteristics of the speaker's voice (G10L 15/14 takes precedence) **[7, 2013.01]**

15/065   • • Adaptation **[2013.01]**

15/07   • • • to the speaker **[2013.01]**

15/08   • Speech classification or search **[7]**

15/10   • • using distance or distortion measures between unknown speech and reference templates **[7]**

15/12   • • using dynamic programming techniques, e.g. dynamic time warping [DTW] **[7]**

15/14   • • using statistical models, e.g. Hidden Markov Models [HMM] (G10L 15/18 takes precedence) **[7]**

15/16   • • using artificial neural networks **[7]**

15/18   • • using natural language modelling **[7, 2013.01]**

15/183   • • • using context dependencies, e.g. language models **[2013.01]**

15/187   • • • • Phonemic context, e.g. pronunciation rules, phonotactical constraints or phoneme n-grams **[2013.01]**

15/19   • • • • Grammatical context, e.g. disambiguation of recognition hypotheses based on word sequence rules **[2013.01]**

15/193   • • • • • Formal grammars, e.g. finite state automata, context free grammars or word networks **[2013.01]**

15/197   • • • • • Probabilistic grammars, e.g. word n-grams **[2013.01]**

15/20   • Speech recognition techniques specially adapted for robustness in adverse environments, e.g. in noise or of stress induced speech (G10L 21/02 takes precedence) **[7]**

15/22   • Procedures used during a speech recognition process, e.g. man-machine dialog **[7]**

15/24   • Speech recognition using non-acoustical features **[7, 2013.01]**

15/25   • • using position of the lips, movement of the lips or face analysis **[2013.01]**

15/26   • Speech to text systems (G10L 15/08 takes precedence) **[7]**

15/28   • Constructional details of speech recognition systems **[7, 2013.01]**

15/30   • • Distributed recognition, e.g. in client-server systems, for mobile phones or network applications **[2013.01]**

15/32   • • Multiple recognisers used in sequence or in parallel; Score combination systems therefor, e.g. voting systems **[2013.01]**

15/34   • • Adaptation of a single recogniser for parallel processing, e.g. by use of multiple processors or cloud computing **[2013.01]**

17/00   **Speaker identification or verification [7, 2013.01]**

17/02   • Preprocessing operations, e.g. segment selection; Pattern representation or modelling, e.g. based on linear discriminant analysis [LDA] or principal components; Feature selection or extraction **[2013.01]**

17/04   • Training, enrolment or model building **[2013.01]**

17/06   • Decision making techniques; Pattern matching strategies **[2013.01]**

17/08   • • Use of distortion metrics or a particular distance between probe pattern and reference templates **[2013.01]**

17/10   • • Multimodal systems, i.e. based on the integration of multiple recognition engines or fusion of expert systems **[2013.01]**

17/12   • • Score normalisation **[2013.01]**

17/14   • • Use of phonemic categorisation or speech recognition prior to speaker recognition or verification **[2013.01]**

17/16   • Hidden Markov models [HMMs] **[2013.01]**

17/18   • Artificial neural networks; Connectionist approaches **[2013.01]**

17/20   • Pattern transformations or operations aimed at increasing system robustness, e.g. against channel noise or different working conditions **[2013.01]**

17/22   • Interactive procedures; Man-machine interfaces **[2013.01]**

17/24	• • the user being prompted to utter a password or a predefined phrase **[2013.01]**
17/26	• Recognition of special voice characteristics, e.g. for use in lie detectors; Recognition of animal voices **[2013.01]**

19/00	**Speech or audio signal analysis-synthesis techniques for redundancy reduction, e.g. in vocoders; Coding or decoding of speech or audio signals, using source filter models or psychoacoustic analysis** (in musical instruments G10H) **[7, 2013.01]**
19/002	• Dynamic bit allocation (for perceptual audio coders G10L 19/032) **[2013.01]**
19/005	• Correction of errors induced by the transmission channel, if related to the coding algorithm **[2013.01]**
19/008	• Multichannel audio signal coding or decoding using interchannel correlation to reduce redundancy, e.g. joint-stereo, intensity-coding or matrixing **[2013.01]**
19/012	• Comfort noise or silence coding **[2013.01]**
19/018	• Audio watermarking, i.e. embedding inaudible data in the audio signal **[2013.01]**
19/02	• using spectral analysis, e.g. transform vocoders or subband vocoders **[7, 2013.01]**
19/022	• • Blocking, i.e. grouping of samples in time; Choice of analysis windows; Overlap factoring **[2013.01]**
19/025	• • • Detection of transients or attacks for time/frequency resolution switching **[2013.01]**
19/028	• • Noise substitution, e.g. substituting non-tonal spectral components by noisy source (comfort noise for discontinuous speech transmission G10L 19/012) **[2013.01]**
19/03	• • Spectral prediction for preventing pre-echo; Temporary noise shaping [TNS], e.g. in MPEG2 or MPEG4 **[2013.01]**
19/032	• • Quantisation or dequantisation of spectral components **[2013.01]**
19/035	• • • Scalar quantisation **[2013.01]**
19/038	• • • Vector quantisation, e.g. TwinVQ audio **[2013.01]**
19/04	• using predictive techniques **[7, 2013.01]**
19/06	• • Determination or coding of the spectral characteristics, e.g. of the short-term prediction coefficients **[7, 2013.01]**
19/07	• • • Line spectrum pair [LSP] vocoders **[2013.01]**
19/08	• • Determination or coding of the excitation function; Determination or coding of the long-term prediction parameters **[7, 2013.01]**
19/083	• • • the excitation function being an excitation gain (G10L 25/90 takes precedence) **[2013.01]**
19/087	• • • using mixed excitation models, e.g. MELP, MBE, split band LPC or HVXC **[2013.01]**
19/09	• • • Long term prediction, i.e. removing periodical redundancies, e.g. by using adaptive codebook or pitch predictor **[2013.01]**
19/093	• • • using sinusoidal excitation models **[2013.01]**
19/097	• • • using prototype waveform decomposition or prototype waveform interpolative [PWI] coders **[2013.01]**
19/10	• • • the excitation function being a multipulse excitation **[7, 2013.01]**
19/107	• • • • Sparse pulse excitation, e.g. by using algebraic codebook **[2013.01]**
19/113	• • • • Regular pulse excitation **[2013.01]**
19/12	• • • the excitation function being a code excitation, e.g. in code excited linear prediction [CELP] vocoders **[7, 2013.01]**

19/125	• • • • Pitch excitation, e.g. pitch synchronous innovation CELP [PSI-CELP] **[2013.01]**
19/13	• • • • Residual excited linear prediction [RELP] **[2013.01]**
19/135	• • • • Vector sum excited linear prediction [VSELP] **[2013.01]**
19/16	• • Vocoder architecture **[2013.01]**
19/18	• • • Vocoders using multiple modes **[2013.01]**
19/20	• • • • using sound class specific coding, hybrid encoders or object based coding **[2013.01]**
19/22	• • • • Mode decision, i.e. based on audio signal content versus external parameters **[2013.01]**
19/24	• • • • Variable rate codecs, e.g. for generating different qualities using a scalable representation such as hierarchical encoding or layered encoding **[2013.01]**
19/26	• • Pre-filtering or post-filtering **[2013.01]**

21/00	**Processing of the speech or voice signal to produce another audible or non-audible signal, e.g. visual or tactile, in order to modify its quality or its intelligibility** (G10L 19/00 takes precedence) **[7, 2013.01]**
21/003	• Changing voice quality, e.g. pitch or formants **[2013.01]**
21/007	• • characterised by the process used **[2013.01]**
21/01	• • • Correction of time axis **[2013.01]**
21/013	• • • Adapting to target pitch **[2013.01]**
21/02	• Speech enhancement, e.g. noise reduction or echo cancellation (reducing echo effects in line transmission systems H04B 3/20; echo suppression in hands-free telephones H04M 9/08) **[7, 2013.01]**
21/0208	• • Noise filtering **[2013.01]**
21/0216	• • • characterised by the method used for estimating noise **[2013.01]**
21/0224	• • • • Processing in the time domain **[2013.01]**
21/0232	• • • • Processing in the frequency domain **[2013.01]**
21/0264	• • • characterised by the type of parameter measurement, e.g. correlation techniques, zero crossing techniques or predictive techniques **[2013.01]**
21/0272	• • Voice signal separating **[2013.01]**
21/028	• • • using properties of sound source **[2013.01]**
21/0308	• • • characterised by the type of parameter measurement, e.g. correlation techniques, zero crossing techniques or predictive techniques **[2013.01]**
21/0316	• • by changing the amplitude **[2013.01]**
21/0324	• • • Details of processing therefor **[2013.01]**
21/0332	• • • • involving modification of waveforms **[2013.01]**
21/034	• • • • Automatic adjustment **[2013.01]**
21/0356	• • • for synchronising with other signals, e.g. video signals **[2013.01]**
21/0364	• • • for improving intelligibility **[2013.01]**
21/038	• • using band spreading techniques **[2013.01]**
21/0388	• • • Details of processing therefor **[2013.01]**
21/04	• Time compression or expansion **[7, 2013.01]**
21/043	• • by changing speed **[2013.01]**
21/045	• • • using thinning out or insertion of a waveform **[2013.01]**
21/047	• • • • characterised by the type of waveform to be thinned out or inserted **[2013.01]**
21/049	• • • • characterised by the interconnection of waveforms **[2013.01]**

21/055	• •	for synchronising with other signals, e.g. video signals **[2013.01]**	25/24	• •	the extracted parameters being the cepstrum **[2013.01]**
21/057	• •	for improving intelligibility **[2013.01]**	25/27	•	characterised by the analysis technique **[2013.01]**

21/055 • • for synchronising with other signals, e.g. video signals **[2013.01]**

21/057 • • for improving intelligibility **[2013.01]**

21/06 • Transformation of speech into a non-audible representation, e.g. speech visualisation or speech processing for tactile aids (G10L 15/26 takes precedence) **[7, 2013.01]**

21/10 • • Transforming into visible information **[2013.01]**

21/12 • • • by displaying time domain information **[2013.01]**

21/14 • • • by displaying frequency domain information **[2013.01]**

21/16 • • Transforming into a non-visible representation (devices or methods enabling ear patients to replace direct auditory perception by another kind of perception A61F 11/04) **[2013.01]**

21/18 • • Details of the transformation process **[2013.01]**

25/00 **Speech or voice analysis techniques not restricted to a single one of groups G10L 15/00-G10L 21/00** (muting semiconductor-based amplifiers when some special characteristics of a signal are sensed by a speech detector, e.g. sensing when no signal is present, H03G 3/34) **[2013.01]**

25/03 • characterised by the type of extracted parameters **[2013.01]**

25/06 • • the extracted parameters being correlation coefficients **[2013.01]**

25/09 • • the extracted parameters being zero crossing rates **[2013.01]**

25/12 • • the extracted parameters being prediction coefficients **[2013.01]**

25/15 • • the extracted parameters being formant information **[2013.01]**

25/18 • • the extracted parameters being spectral information of each sub-band **[2013.01]**

25/21 • • the extracted parameters being power information **[2013.01]**

25/24 • • the extracted parameters being the cepstrum **[2013.01]**

25/27 • characterised by the analysis technique **[2013.01]**

25/30 • • using neural networks **[2013.01]**

25/33 • • using fuzzy logic **[2013.01]**

25/36 • • using chaos theory **[2013.01]**

25/39 • • using genetic algorithms **[2013.01]**

25/45 • characterised by the type of analysis window **[2013.01]**

25/48 • specially adapted for particular use **[2013.01]**

25/51 • • for comparison or discrimination **[2013.01]**

25/54 • • • for retrieval **[2013.01]**

25/57 • • • for processing of video signals **[2013.01]**

25/60 • • • for measuring the quality of voice signals **[2013.01]**

25/63 • • • for estimating an emotional state **[2013.01]**

25/66 • • • for extracting parameters related to health condition (detecting or measuring for diagnostic purposes A61B 5/00) **[2013.01]**

25/69 • • for evaluating synthetic or decoded voice signals **[2013.01]**

25/72 • • for transmitting results of analysis **[2013.01]**

25/75 • for modelling vocal tract parameters **[2013.01]**

25/78 • Detection of presence or absence of voice signals (switching of direction of transmission by voice frequency in two-way loud-speaking telephone systems H04M 9/10) **[2013.01]**

25/81 • • for discriminating voice from music **[2013.01]**

25/84 • • for discriminating voice from noise **[2013.01]**

25/87 • • Detection of discrete points within a voice signal **[2013.01]**

25/90 • Pitch determination of speech signals **[2013.01]**

25/93 • Discriminating between voiced and unvoiced parts of speech signals (G10L 25/90 takes precedence) **[2013.01]**

99/00 **Subject matter not provided for in other groups of this subclass [2013.01]**